

Vanessa Batres

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OCCUPATIONAL GOAL

Creative and experienced 3D animator with a Bachelor's in Fine Arts from the Savannah College of Art and Design seeking to obtain a position within an animation studio to showcase and develop my skill sets. Utilizing my organizational talent to meet deadlines as well as my dedication to project guidelines, to bring forth outstanding graphic designs. Proficient in multiple programs, including but not limited to Maya, Illustrator, and After Effects.

WORK EXPERIENCE

Iwanciw Functional Funware

Feb. 2025 to April 2025

Lead Animator, 3D modeler, Texture Artist

Orlando, Florida

- Animator responsible for creating a 3D model prototype of a Christian community
- Managed and organized staff meetings to coordinate work timelines to ensure productivity and meet deadlines
- Responsible for producing and maintaining the logbook
- Accomplished multitasker, managing and assisting other interns during the duration of the internship

EDUCATION

Art Institute of Dallas

2017-2019

Studied 2D and 3D animation

Savannah College of Art and Design

Graduated 2025

Bachelor of Fine Arts

Yesterday

Sept. 2023 to May 2024

Animator, Texture Artist, Lighter

Savannah College of Art and Design

- Partnered in creating a short film
- Texture artist for multiple 3D models in Substance Painter
- Animated scene in Maya while being the revisionist.
- Lighting artist for shots in the short film in Maya

Zerk

Sept. 2023 to May 2024

Animator, Concept Artist

Savannah College of Art and Design

- Won "Best Narrative Short Of Animated Baltimore International Black" Award
- Created 2 shots of character animation for a short film using Maya
- Revised layout using Maya for 4 shots in a short film

La Chancía

Jan. 2023- May 2023

Animator, Texture Artist, 3D Modeler

Savannah College of Art and Design

- Director of a student short film project animated in Maya
- Modeled key pieces for the short film using Maya
- Textured artist for pieces using Substance Painter

SKILLS

Leadership, Maya Software, Illustrator, Photoshop, After Effects, MS Office Suite, 3D animation, 3D modeling, Storyboarding, Texturing, Lighting, and Bilingual in English and Spanish.